Unit-1

ie- Define algorithm in detail. Explain their four distinct area of study. (W-18/6M)

Informal defination of algorithm:

An algorithm is a well defined computational procedure that takes some values or set of Values as Input and produces a set of values or some value as output.

input | Algorithm)

Formal defination

An algorithm is a finite set of Instructions that It tollowed, accomplishes a particular task.

All algorithm must have following characteristic :-

i) Ernitenessi- Algorithm must complete æfter a finite number of instructions have been executed.

2) Input: - Zero or more external quantities must be supplied

3) Output: At least one quantity 1's produced

4) Definiteness: - Each enstruction is clear and unambiguous

5) Effectivoless: - Every instruction must very

There are four distinct areas of study algorithm

- 1) How to devise algorithms
- 2) How to validate algorithms
- 3) How to analyze algorithms
- 4) How to test a program

How to devise algorithms :-

By 3tudying various techniques ine designate strategies et become easier to devise à and useful algorithm.

How to Validate algorithms:

once an algorithm is devised, et is necessary to show that it computes the correct onswer for all possible legal enputs.

methods used for validation include

- contradiction method mathematical Induction

How to analyte algorithms:

Analysis of algorithms or performance analysis refer to the task of determini how much computing time and storage as algorithm requires we analyze the algorithm based on time & space complex The amount of time needed to run the algorithm is called time complexity.

The amount of of memory needed to run the algorithm is called space complexity.

How to test a program:

Phases.

1) Debugging 2) Protiling

Debugging: It is the process of executing programs on sample data sets to determine wheather faulty results occur and if so to correct them.

Profiling: - Profiling of performance measurement is the process of executing a correct program on data sets and measuring the time and space et takes to compute the results.

Ans: - For a given problem, there are many was to design alogorithms for it.

Following is are the algorithm design strategies

- 1) Divide and conquer (D and C)
- 2) Greedy approach
- 3) Dynamic programming
- 4) Branch and Bound
- 3) Randomized algorithms
- 6) Backtoacking algorithms

Diride & conquer:

- Divide the original problem into a se of subproblems.
- Solve every subproblem endividuall recursively.
- Combine the solutions of the sub problems (top level) ento a solution of the whole original problem. eg: Binary Bearch, merge sort

Greedy Approach:

Greedy algorithms seek to optimize a function by making choices (greed corterion) which are the best locally but do not look at the global problem

The result is a good solution but not necessarily the best one.

The greedy algorithm does not always guarantee the best one optimal solution however et generally produces solutions that are very close in value to the optimal. eg. Minimum spanning tree algo.

Dynamic programming:-

- It is a technique for efficiently computing recurrences by storing partral results.

- It is a method of solving problems exhibiting the properties of overlapping subproblems and optimal substructure that takes much less time.

Branch and Bound - thultiplication Branch and Bound: -

- a given subproblem, which cannot be to bounded, has to be divided into at least two new restricted subproblems.

- Branch and bound algorithms are methods tor global optimization en nonconvex problems.

- It can be slow algorithm technique.

Kandomized Algorithms:

A randomized algorithm 1's defined an algorithm that 18 allowed to ac a source of endependent, unbiased random bits, and et is then allow to use these random bits to enfluence to computation (a Randomized quak sort we use random number to pick the next pivole

Backtoacking Algorithms:

- Backtracking algorithms toy each possibility until they find the right

- It is a depth-first search of the set

of possible solutions.

- During the search, if an

- During the search, if an alternative doesn't work, the search backtracks to the choice point, the place which presented different alternatives and tores the next-alternatives.

- When the alternatives are exhaused, the search returns to the previous choice point and try the next alternative them.

If there are no more

- It there are no more choices points, the search fails.

eg. 4 Queen problem, 8 Queen problem.

ue:- Differentiate between recursive and iterative (3-18/3M) algorithm design. Iterative algorithm Recursive Algorithm 1) In iterative approach 000 In recursive approach, function repeats until eres function calls etself the condition fails vot Until the condition 13 2) I + uses a looping It uses a branching constauct. ht structure Tterative algorithm
are more efficient set Recursive solutions are often less efficient ve en terms of time and 4) Iteration terminates ke Recursion terminates when the loop ich when a base case 18 continuation condition recognized fails. An infinite loop occurs ne Infinite recursion with iteration et the occurs of the recursion loop continuation test erestep does not reduce never becomes false. e the problem en a manner that converges on the base case

base case

) size a code is comparitively code size bigger

smaller in recursion.

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Recursion Example
  C program to find factorial of a number
   Using recursion
   # include 28tdio.h>
    ent factorial (int n)
    2 et (n == 0)
return 1;
      else return n * factorial (n-1);
  ent mana
     parintf ("factorial for 5 13 % od", factorial);
   return 0;
  Iteration Example
    # roclude < 8 tolo. h>
     ent main ()
     ¿ ent e', n = 5, fact=1;
      for (i=1; i<=n; ++1)
       fact = fact + 1;
      printf ("factorial for 5" 15 %, d", fact);
     return 0;
```

Solve the following recurrance (w-17/7M) 1(n) = 3 if n=0 = 2 tn-1 + 2 + 5 otherwise Rewrite the recurrence as $t(n) - 2tn-1 = 2^{n} + 5 - (1)$ Compare recurrance with aotn + a, tn-1+a2tn-2 ··· = bipp(n)+b2p2(n) = K=1, a0=1, a1=-2, b1=2, P1(n)=41 which is a polynomial of d=0 degree o. b2=1, P2(n) = 5 when is a polynomial of degree 1 d2=1 -. Characteristic egn is (aox + a1x + ... ak) (x-b) ditt (x-b2) : Characteristic egn is $(x-2)(x-2)(x-1)^{2}$ 91=2,82=2,83=1,84=1 . General solution is of the form tn = (18/14 C21/2 + C383 + C4984)

Put n= 8 in egh (A) we get

84+24C2+C3+3C4=27 — Civ)

Atter solving eah (i), (iii), (iii), (iv) we

get value of C1, C2, C3, C4

if 1=0 T(n) = 5 10

At(n-1) + 4^n(n+1) it n > 1 CS/18,6 to-4tn-1=40(n+1) tn-4tn-1 = 42n+40 -A act + autn-1 = bip(n) + b2 P2(n) ao=1, a=4, K=1 b1=4, P(cn)=1, 94=1 62=4 9 P2(n)=1 1d2=0 Characteristic egh 13 (2002K+042K-1)(x-b) (x-b2) (x-4) (x-4) (x-4) 81=4,82=4,83=4,84=4 general egh is tn= 98/7+ C21/82+ (3h 83+ C41/384) - (7 plut n=0 in A 14=10/ pal n=1 m (A) t1-4t0= 8 t1-10x9=8 +1=8+40=48

ue: - Solve the following recurrance by method of characteristic equation: tn= { n if n=0 or n=1 (5-18/7M) tn= {tn-1+tn-2 if n/2 Cfibonacci series recurrence)

ns:-1) Rearrange the given expression tn - tn - 1 - tn - 2 = 02) Compare expression with aotn + atn-1 + a2tn-2 = 0 : k=2, a0=1, a1=-1, a2=-1 3) form the characteristic polynomial of degree k using constants as aoxx+ axx+··+ax -: Characteristic polynomial is x-x-1=0 :. The roots of the characteristic polynomial 71= 1+15 and 92= 1-75 -bt 1644ac

General solution is of the form

$$f_n = t_n = C_1 r_1^n + C_2 r_2^n$$

$$t_n = C_1 \left(\frac{1+\sqrt{5}}{2} \right)^n + C_2 \left(\frac{1-\sqrt{5}}{2} \right)^n$$
The initial conditions are
$$t_n = 0 \ n = 1$$
for $n = 0$ we get
$$C_1 + C_2 = 0 - (i)$$
for $n = 1$ we get
$$C_1 \left(\frac{1+\sqrt{5}}{2} \right) + C_2 \left(\frac{1-\sqrt{5}}{2} \right) = 1$$

$$\frac{1}{2} C_1 + \frac{15}{2} C_1 + \frac{1}{2} C_2 - \frac{15}{2} C_2 = 1$$

$$C_1 r_1^n + C_2 r_2 = 1 - (ii)$$
from ean C_1 we get
$$C_1 = -C_2$$
puting in ean C_1 we get
$$C_2 = -C_2 r_1 + C_2 r_2 = 1$$

$$C_2 = \frac{1}{r_2 - r_1}$$

$$C_2 = \frac{1}{r_2 - r_1}$$

$$= \frac{1}{1-\sqrt{5}} \cdot \frac{1+\sqrt{5}}{2}$$

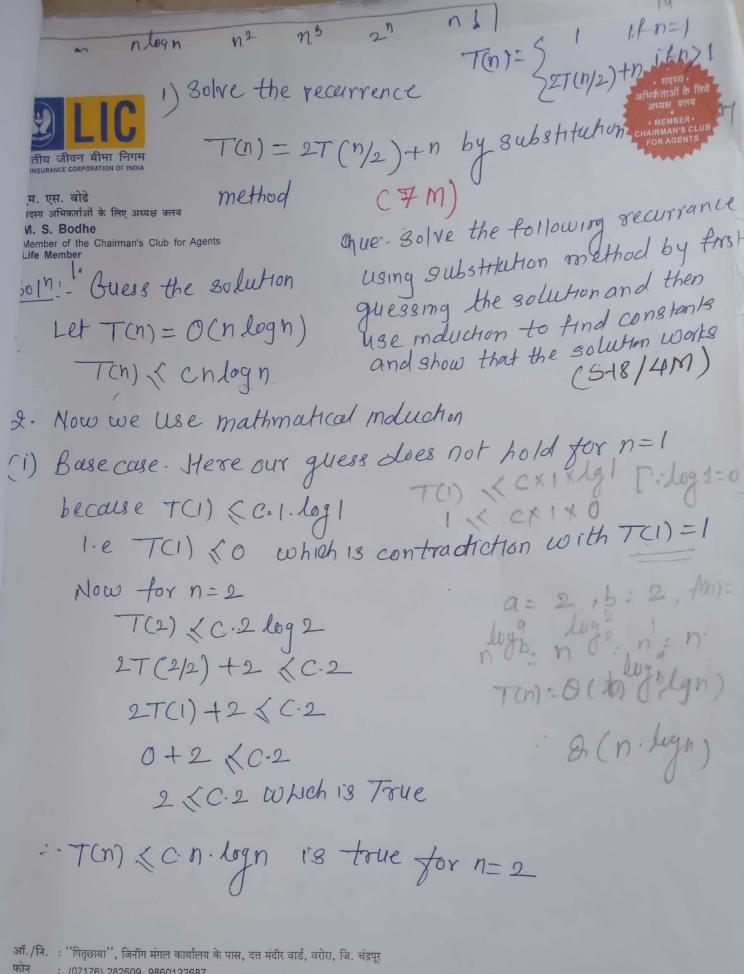
$$= \frac{1}{1-\sqrt{5}} \cdot \frac{1+\sqrt{5}}{2}$$

$$= \frac{1}{1-2\sqrt{5}} \cdot \frac{1+\sqrt{5}}{2}$$

$$= \frac{1}{1-2\sqrt{5}} \cdot \frac{1+\sqrt{5}}{2}$$

$$\therefore t_{n} = \frac{1}{1-\sqrt{5}} \cdot \frac{1+\sqrt{5}}{1-\sqrt{5}} \cdot \frac{1+\sqrt{5}}{2}$$

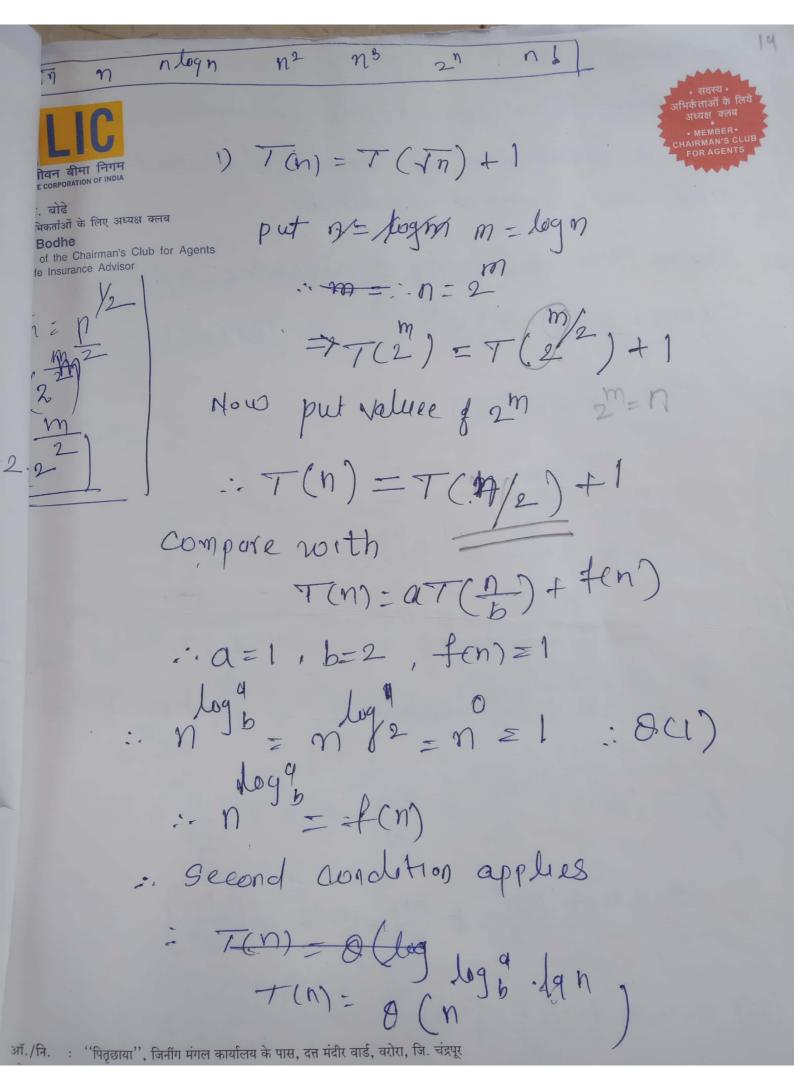
$$\therefore t_{n} = \frac{1}{1-\sqrt{5}} \cdot \frac{1+\sqrt{5}}{2} \cdot$$

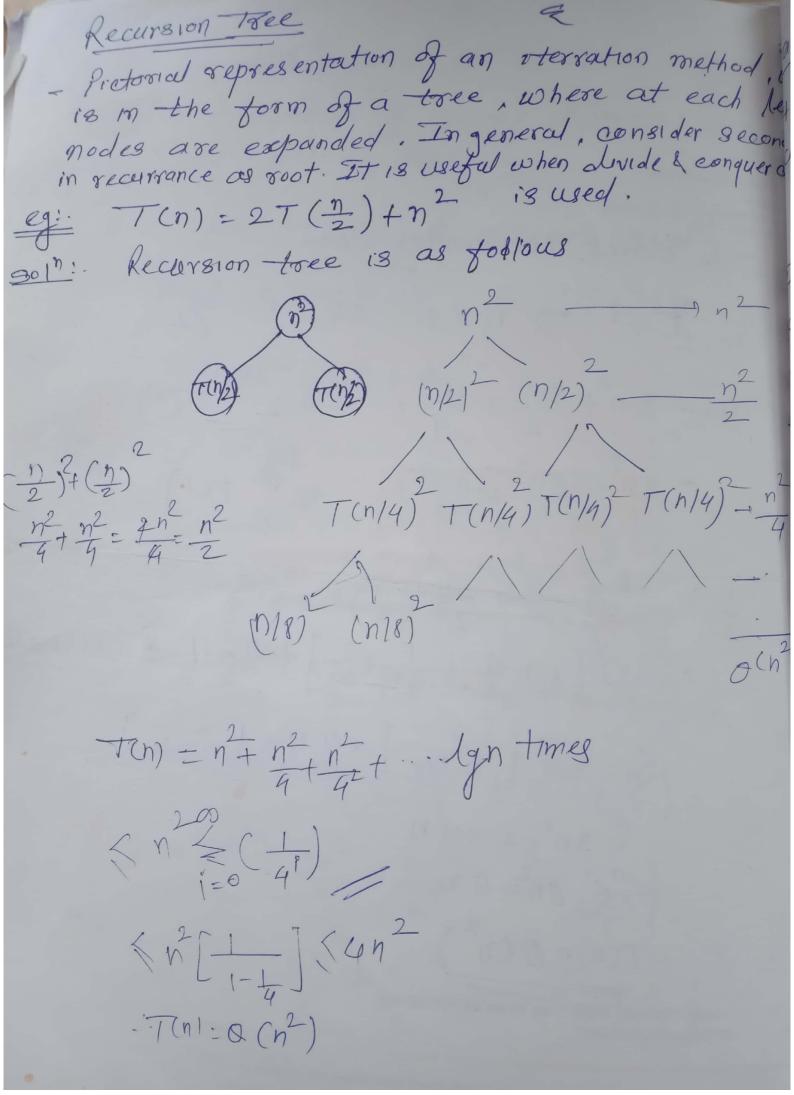


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Now we show that it is true for n=9/2 i.e - T(n/2) < C. n/2 logn/2 13 +oue Now we show that it is true for n=n re T(n) < cn/gn we know T(n) <2T(1/2/)+n $<2(C[\frac{h}{2}]leg[\frac{h}{2}])+n$ $(cn \log (\frac{n}{2}) + n (cn \log n - cn \log 2)$ < Cn logn - cn + n [:log2 =] (Chlogn Hez) Thus Ton)=Ocnlogn)





ster method is used for solving the following types of or givence $T(n) = aT(\frac{h}{b}) + f(n)$ with a_{7} and b_{7} in this problem is devided into a subproblems ich of size n where a and b are positive The cost of dividing the problem & combining the results of the subproblem 18 described by the tunction fcm. Master Method depends on following theorms 2 Let T(n) be defind on non-negative integers by the recurrance T(n)= aT (==)+f(n) where a >1 & b>1 be constants & fen) be a function Then Tin) can be bound asymptotically as follows hearm It fcn)= O(n logb) for some constant E>0, then $T(n) = Q(n \log_b^q)$ Theorm 2: - If $f(n) = O(n g^b)$ then $f(n) = O(n g^b) g(n)$

Theorm 3:- If fon) = a (n logg + E) for some constant exo and if af (n) < cfo for sum c < 1 and all sufficiently larg on, then T(n) = O (f(n)) | af(n) x cf(n) / is
called Regularity cond? Quel: - Solve the following recurrance: es-19/7 $T(n) = T(\frac{n}{4}) + In + 4$ for n > = 4, T(1) = 4/3Ans: - Given recurrance relation 13 T(n) = T(1/4) + Tn+4 compare with equation $T(n) = aT(\frac{h}{b}) + f(n)$:. a=1, b=4, f(n)= In+4 $n\log_b^9 = \log_4^4 = n^6 = 1$ \therefore $+(n) > n \log_b^4$:. 3rd Condition 1's applied

beck for regularity condition a+(-16) < c+(n) ax In+4 < CX In+4 XTn+4 CXTn+4 :. 1 × 74+4 < C × 74+4 1×6 < 6 C · 4 x 6 < C : C > 4 : + < C - regularity condition satisfi T(n)= O.f(n) 1-(n) D(Tn | T(n) = 8 (In) - Ans

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Que - Solve the following using
                                    master method
    1) T(n) = 9T(n/3) + n
                                       ( W/18-8 N"
   2) T(n) = T(2n/3) +1
   3) T(n) = 4T(n/2)+n
   4) T(n) = 3T(n/4) + n logn
Ans:-1)-T(n)=9T(n/3)+n
   1) Compare given recurrance with
       T(n) = aT(n/b)++(n)
     ·· 0=9, b=3, f(n)=n
     \log_{5}^{9} = \log_{3}^{9} = n^{2}
    as fen ( nlogs,
  first condition is applied
  T(n) = O(n^{\log b})
     = T(n)= 0 (n2) - Ans
 T(n)=T(2n/3)+1
  Compare given expression with
  T(n) = aT(\frac{n}{h}) + f(n)
 -a=1,b=\frac{3}{2},f(n)=1
  log_{5}^{9} log_{3/2} = n^{0} = 1
: f(n) = n^{0}
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1.
$$2^{nd}$$
 cond't satisfies

2. $T(n) = O(n) \cdot \log n$

The satisfies

1. $T(n) = O(n) \cdot \log n$

Compare given expression with

 $T(n) = aT(\frac{n}{b}) + f(n)$ we get

1. $a = A \cdot b = 2 \cdot f(n) = n$
 $\log_b^4 \cdot \log_b^4 = n^2 \cdot \log_b^4 = 2$

1. $f(n) \cdot \log_b^4 = n^2 \cdot \log_b^4 = 2$

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The satisfies $f(n) \cdot \log_b^4$

.. nlogb = nlog4 = n ... 193 where E=0.2 case 3 applies for regularity condition at(b) < c+(n) 3[4] log[4] < 3 n logn < etcn) for c= 3 -. T(n) = O (f(n))] Ton= O(nlogn) + Ans Que: - Solve the following using master method (3-17/8M) 1) T(n) = 2T(\frac{n}{4})+n a) T(n) = 3T(8n)+n2 3) 8 (n) = 67 (n) + logn 4) T(n) = 7T(n/5) + In+2 Ans: - 1) case 3 applies 1-T(n) = 0 (f(n) = 0 (n)) - Ans. 2) case 3 applies $[-7(n) = O(f(n)) = O(n^2)$ -Ang. 3) first condition applies (case 1) $(case 1) = O(n \log_b^q) = O(n \log_8^q) - Ans$ H) case 1 applies 9 : O(n ys) - Ans.